Hill View Progression Map – Year 6

Thinking



Show resilience when faced with new actions

Takes part in competitive games with an increasingly strong understanding of tactics

Know and apply the rules to a variety of games

Change speed and direction to improve performance

Begin to make decisions to outwit the opponent

Can think creatively to adapt a game/scoring system

Understand how to track and slow down an opponent

Make intelligent decisions that prevent attackers from scoring

Know what position they are playing in and how to contribute when attacking and defending

Move into a space to support a teammate

Learn to work as a defensive unit

Use more complex gymnastics vocabulary to describe how to improve and refine performances

Make choices to use other players for the greatest gain for the team

Knowledge of preparation for games

Emotional Intelligence



Make suggestions as to how to make an activity easier or more challenging

Communicate with members of their team

Confidence – know how to be safe when doing gymnastics. Can show and tell you how to land safely

Begin to demonstrate effective communication as part of positional play

Draw on knowledge about strategy, tactics and composition when performing and evaluating

Analyse and comment on skills and techniques and how these are applied in their own and others' work

Introduce honesty and integrity when scoring

Know the importance of trying your best

Collaborate as part of a team and be an effective team player

Provide feedback that encourages and builds confidence

Discuss why wearing appropriate clothing and being hygienic is good for their health and safety

Show compassion for children's emotions during an activity

Identify what makes a performance effective

Act as a positive role model

Show respect for a referee

Can create their own games using knowledge and skills. Modifies competitive games

Leading - give instructions or demonstrate to a group

Can make suggestions as to what resources can be used to differentiate a game.

Personal goal setting-finding own solutions through trial and improvement

Reciprocal teaching-children take turns to teach each other a new skills or tactic

Creating-pupils interpret a brief and design their own activities

Peer coaching - provide advice and support to each other as working

Practical Skills

<u>Games</u>	<u>Gymnastics</u>	<u>Dance</u>
Show confidence in using ball skills in various ways, and can link these together	Understands composition by performing more complex sequences	Confidently and imaginatively explore and experiment with different actions in response to dance ideas.
I can control and catch a ball and accurately pass whilst moving	To be able to perform a range of rolls, including backwards roll, with control and fluency	Use compositional devices such as unison, canon, reposition and contrast
Make effective decisions on when to try to intercept a ball Understand how to keep	Make similar or contrasting shapes on the floor and apparatus when working with a partner	Start to show clear beginnings, middles and endings
possession of the ball while being pressurised by an opponent	Displaying increasing confidence working with others in a small group,	Discuss emotional response to stimuli Perform expressively using
Pass a ball accurately to a partner over a variety of distances and using a range of	demonstrating good collaboration and communications skills	movement with a range of dynamic qualities
techniques (high, low, bounced, fast, slow)		Perform increasingly long dance sequences with a sense of audience

Travel with a ball showing changes of speed and directions using either foot or hand

Perform underarm and overarm throws with control and coordination.

Develop consistency and control in dribbling

Shows confidence in using ball skills in various ways, and can link these together. e.g. dribbling, bouncing, kicking Uses skills with coordination, control and fluency

Strike a cricket/rounders ball with intent and throw it more accurately when fielding

Perform a range of rolling, throwing, striking, kicking, catching, gathering skills with control

Begin to run at speeds appropriate for the distance. e.g. sprinting and cross country

Develop technique for jumping distance and height

In net/wall games, play short competitive points and demonstrate an awareness of tactical play

In net/wall games consider how to make things difficult for an opponent by directing the ball/shuttle into space at different speeds and heights

Identify a running pace that they can maintain

Evaluate own and partner's performance and suggest ways to improve

Show flexibility in movements which enables them to show more defined shapes.

Links movement and balances with control, technique, coordination and fluency

Understands composition by performing more complex sequences with increasingly smooth transitions

Develops strength, technique and flexibility throughout performances

Combines equipment with movement to create sequences

Demonstrate accurate footwork when landing a jump

Children willlead their own warm ups and create simple conditioning routines in their groups.

Plan and perform with precision, control and fluency, a movement sequence showing a wide range of actions including variations in speed, levels and directions

Analyse and comment on skills and techniques and how these are applied in their own and others' work

Uses more complex gym vocabulary to describe how to improve and refine performances

Explore and create movement with varying body parts, levels and directions

Perform a range of actions with control, coordination and body tension

Perform, evaluate and improve short dance routines with a partner or a group

Respond to feedback and know how to improve performance.

Understand that dance has many forms and styles

Work collaboratively with a partner, in small groups and some larger groups

Think about character and narrative ideas created by the stimulus and respond through movement

Confidently show consistent spatial awareness when dancing near and with others

Sustain effort throughout dances

Show resilience and	Develops strength, technique	
determination when running	and flexibility throughout	
for a longer period of time.	performances	
Can perform a running jump		
with more than one		
component. e.g. hop skip jump		
(triple jump)		
(cripic jamp)		
Developing a range of		
throwing techniques (e.g.		
foam javelin)		
Confidential in the second		
Confidently demonstrate good		
technique when throwing for		
distance		
Communicate with teammates		
to exchange a baton with		
success. Learn to control		
speed when making a		
changeover.		
Strike a cricket ball from both		
sides of the body		
,		
During net/wall games, Play		
shots on both sides of the		
body and above their heads in		
practices and when the		
opportunity arises in a game		
Domonstrato increasingly high		
Demonstrate increasingly high		
levels of stamina		